

Franklin Wii



User Experience Research/Design

PROFILE

Freelance UX Designer/Researcher with a strong background in psychology: the user and usability are central. Analytical, curious, and able to peek into the user's mind. To me, figuring out the user's mindset is key to an optimal fitting design.

Location: Den Haag
Date of birth: 23-04-1982

Email: franklinwii2500@gmail.com

Phone: 06 13251275

Portfolio: <u>www.wiird.weebly.com</u>

WORK EXPERIENCE

Multimedia Design& Research Evaluation

LOI

Oct 2017 - current

Evaluating design and research

Design/research improvements of the E-learning platform, with which students and teachers work. Also guiding of students and writingof learning material.

Interaction Design

Tingwise

Jul 2017 - Sep 2017

Training Application for Banking Employees

Interactive application that trains banking employees in how to handle specific working situations. Developed with Articulate Storyline.

User Experience Research & Design

European Patent Office

Jan 2016 – Jun 2017

Wireframes for Patent Research

Intensive communication with patent researchers and other members, to retrieve the user requirements. These were used to develop a complex patent research tool.

User Experience Research & Design

Typify

Jun 2015 - Dec 2015

Interactive and Visual Design for Mockup Tool

Interactive, responsive design for a webapplication with which mockups are created. Developed with Axure and Adobe CC.

User Experience Research

Usability Research of Web Applications

User logs and feedback were used to evaluate and report on the usability of web applications. Also visual designs for a mobile organizer app, created with Adobe CC.

Mitene Internet *Feb 2013 – Apr 2015*

Interaction Design

Evaluation Tool for Firefighter Instructors

The design of this interactive tool was based on the interviews with the instructors. The instructors used the application to note the results of a firefighting training.

V-Step *Nov 2011 – May 2012*

User Research

User Research of Online Consumers

Merge Media

Mar 2008 – Oct 2008

Research with online consumers. They were instructed to buy online products and were interviewed on their motivations for buying a specific product.

EDUCATION

Universiteit van Amsterdam

MSc: Human Centered Multimedia

2011 - 2012

Universiteit Leiden

MSc: Applied Cognitive Psychology

2007 - 2009

Universiteit Leiden

BSc: Psychology

2001 - 2003 / 2005 - 2007

Aloysius College

VWO

1994 - 2000

OTHER EDUCATION

National Taiwan Normal University

Mandarin Language study in Taipei

2007 - 2007

Universiteit Leiden

Language and Cultures of Japan

2003 - 2008

Universiteit Leiden

Language and Cultures of China (Mandarin)

2002 - 2006

SKILLS

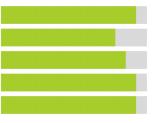
User Centered Design

Visual Design

Prototyping/wireframes

Usability

User Requirements Analysis

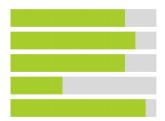


Scrum/Agile Adobe CC, Axure, Invision

Customer Journey/branding

HTML/CSS

Nederlands, English



INTERESTS

I am a curious being with a great interest in science: astronomy, human computer interaction, new technologies and space exploration. I enjoy reading about these topics, and occasionally I write an article for the newspaper *Asian News*. Naturally I am also a huge science fiction enthusiast and I regularly look for new stories, books and movies that sparkle the imagination.

I enjoy mental stimulation, so I am crazy about puzzles and riddles. This means that I often play board games, video games and in a creative mood I also mod games. Furthermore I am quite curious about other cultures. I have visited about 50 countries across the globe.